

INALA DISTRICT CLUSTER
TOUCH FOOTBALL
GALA DAY



FRIDAY 15TH & 22ND AUGUST

Touch Football Field Layout



Key Information

Location

Acacia Ridge State School (Nyangam Street, Acacia Ridge 4110)

Times

Games begin on both days at 10am. There will be a team managers/coaches meeting at 9.45am. The day concludes on both days at 1.20pm

Shade Shelters

Schools may bring their own gazebo for use on the day. Please see map. Gazebo may be stored at ARSS for the week.

Transport/Parking

Buses, please drop off in Nyngam St in front of gate 7. If Buses are remaining throughout the day please park on Mortimer Rd. Mini Buses can access the school drop off and pick up zone. Parents please utilise street parking on Nyngam St. throughout the day. All staff, students and parents are to enter and exit the school through gate 7. At the end of the day, staff and students can wait on the grassed area near gate 7 or under H Block and then exit via gate 7. Once inside school grounds please head toward the pool and turn to access the ovals once past the sports hall.

Expectations

Students are to stay in their designated area if they are not playing. Students are to be supervised by staff. Students and parents are not to walk up and around Acacia Ridge State School.

Facilities

Students, staff and parents are able to use the toilets located in J Block (closest block to the oval at the top of the stairs). Drinking taps can be found under this block and are able to be used by anyone throughout the day. Please see map.

Sausage Sizzle

The school P & C will be operating a sausage sizzle and drinks throughout the day.

First Aid

There will be a First Aid officer provided – please see map.

Competition

This Gala Day consists of Friendlies only. There is no need to report scores, no points will be recorded.



Week 5 Gala Day

Soft Drink \$2.00

Water \$2.00

Chips \$2.00

Sausage Sizzle \$3.00



Rules

1. 12 minute match duration, no half time. 2 minutes between games. Scissors/Paper/Rock for tap off. Games will alternate with a Senior round followed by a Junior round throughout the day. A siren will sound to start and finish all games.
2. There are six players for each team on the field at a time. Teams must have a minimum of 2 girls on the field at all times.
3. You can only pass backwards. A forward pass results in a penalty to the opposing team.
4. If you get touched with the ball, you have to put the ball on the ground and step over it where you get touched.
5. After six touches to a team, there's a changeover.
6. The dummy half cannot score or be touched, this results in a changeover
7. The ball cannot touch the ground, this results in a changeover
8. The team that makes the touch has to get back seven metres before they can make another touch. Failure to do so will result in a penalty and a further 6 touches to the attacking team.
9. Referees may send a player from the field for foul language or unsportsmanlike conduct.

Please work together with coaches of opposing teams to referee games.

Touch Draw: Friday, August 15

[illegible]

Touch Draw: Friday, August 22

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